

ABSTRACT

An embodiment of the invention includes an RF fob with an embedded identifier. The fob transmits a signal that is received by one of a plurality of games which recognizes the identifier and thus identifies the player who holds the fob. Several
5 discrete remote gaming locations are connected to a central location where player information is stored and maintained. When a player scans his fob at a game at any remote location connected to the central location, the identifier is transmitted to the central location and player information is transmitted to the game. The player can begin play, accumulating points on his/her account reflective of his or her gaming activity.
10 The player can also redeem points for cash at the game itself without third-party assistance.

G:\APatent\goldenga\00026-utility\APPLICATION.final.wpd